



**AGENDA**  
**LOVES PARK ZONING BOARD OF APPEALS**  
**September 17, 2020**  
**CITY COUNCIL CHAMBERS**  
**100 HEART BOULEVARD**  
**5:30 PM**

1. Roll call and declaration of a quorum
2. Reading and approval of the minutes from the **July 16, 2020** meeting
3. Report from the Zoning Office - None
4. Unfinished business – None
5. New business –
  - A. **12-03-151-041, ALSO KNOWN AS 61XX COMMONWEALTH DRIVE** – A Zoning Map Amendment from the CO (Commercial Office) Zoning District to the R1 (Single Family Residential) Zoning District.
  - B. **6622 RED BARN ROAD** – A Variance to place a parking pad alongside of the existing driveway in front of the home in the R1 (Single Family Residential) Zoning District.
  - C. **7190 E. RIVERSIDE BOULEVARD** – A Special Use Permit for a drive-thru window in the CR (Commercial Retail) and I-90 East Riverside Overlay Zoning Districts.
  - D. **7190 E. RIVERSIDE BOULEVARD** – A Variance from the required 8 foot landscape buffer to a requested 5 foot landscape buffer along Kings Acres Drive and Hangar Road in the CR (Commercial Retail) and I-90 E. Riverside Overlay District.
  - E. **912 THEODORE STREET** – A Variance to increase the allowable square footage for an accessory structure an additional 144 square feet in the R1 (Single Family Residential) Zoning District.
  - F. **610 TRENT LANE** – A Variance to allow a 5 foot fence in the required front yard building setback behind the home on Paisley Drive in the R1 (Single Family Residential) Zoning District.
  - G. **668 TRENT LANE** – A Variance to allow a 6 foot fence in the required front yard building setback behind the home on Paisley Drive in the R1 (Single Family Residential) Zoning District.

H. **TEXT AMENDMENT** – Chapter 102, Article IV, Home Occupations, Section 102-213

6. Public participation & comment –

*Anyone who wishes to speak regarding a petition shall contact the Zoning Officer 24 hours preceding the scheduled meeting.*

7. General discussion

8. Adjournment

Andrew Quintanilla  
Zoning Officer